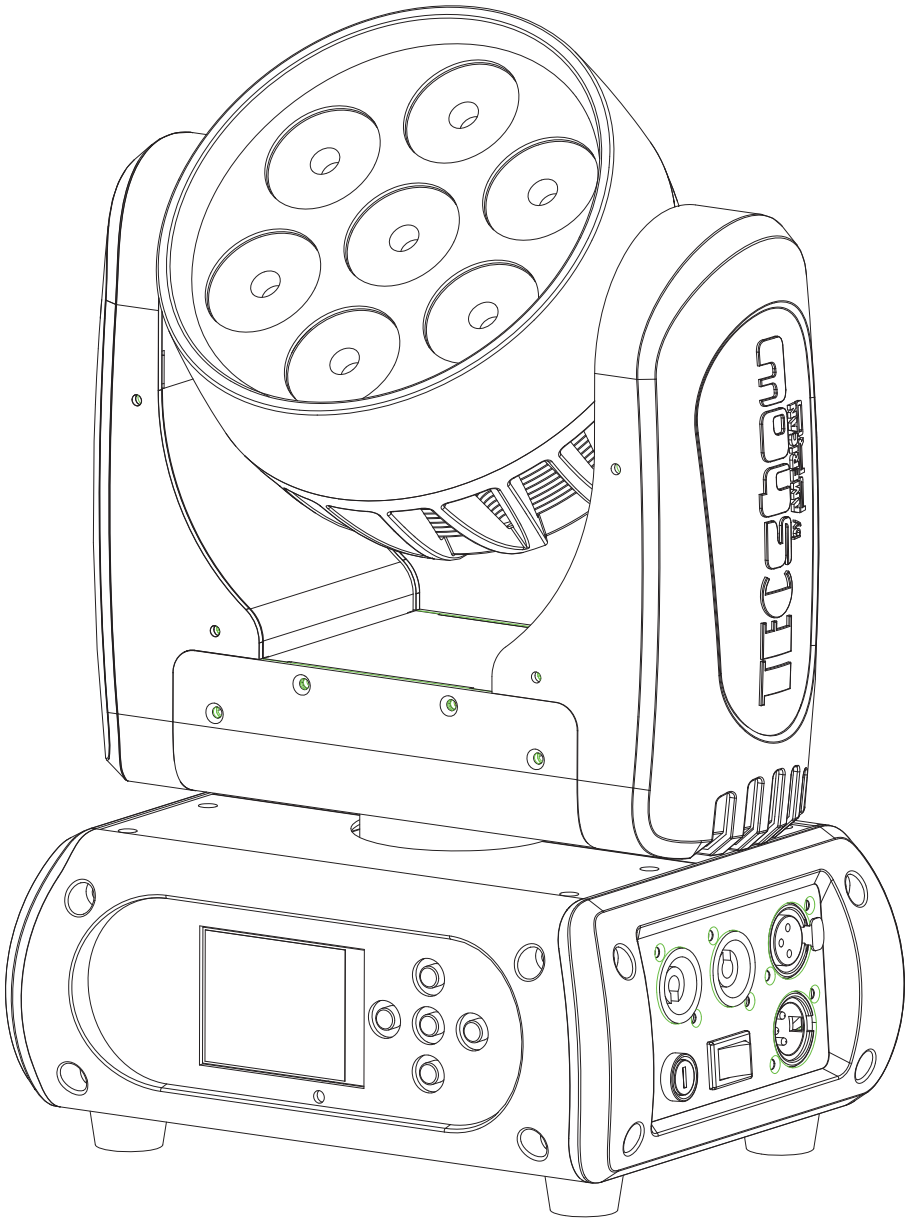
USER MANUAL

ion 710B



Read the user manual before turning on the product.

TECshow

A division of

AMERICAN PRO Int. Corp.

www.american-pro.com

Every person involved with the installation, operation and maintenance of this device has to
- be qualified
- follow the instructions of this manual
- consider this manual to be part of the total product
- keep this manual for the entire service life of the product
pass this manual on to every further owner or user of the product
download the latest version of the user manual from the Internet

CAUTION!
Keep this device away from rain and moisture!
Unplug mains lead before opening the housing!

For your own safety, please read this user manual carefully before you initially start-up.

INTRODUCTION

Thanks for choosing a TECSHOW product. ION Series is built to satisfy the most demanding users. We are confident that our excellent products and service will satisfy you.

Unpack the device you will find following items inside the box:

1. The fixture device
2. User manual
3. Omega holder with quick-lock fastener
4. DMX cable 3m
5. PowerCon power supply cable 1.5m
6. Safety rope

SAFETY INSTRUCTIONS

This device has left our factory in absolutely perfect condition. In order to maintain this condition and to ensure a safe operation, it is absolutely necessary for the user to follow the safety instructions and warning notes written in this user manual.

Important:

Damages caused by the disregard of this user manual are not subject to warranty. The dealer will not accept liability for any resulting defects or problems.

CAUTION!
Be careful with your operations. With a dangerous voltage you can suffer a dangerous electric shock when touching the wires

If the device has been exposed to drastic temperature fluctuation (e.g. after transportation), do not switch it on immediately. The arising condensation water might damage your device. Leave the device switched off until it has reached room temperature.

Please make sure that there are no obvious transport damages. Should you notice any damages on the A/C connection cable or on the casing, do not take the device into operation and immediately consult your local dealer.

This device falls under protection-class I. The power plug must only be plugged into a protection class I outlet. The voltage and frequency must exactly be the same as stated on the device. Wrong voltages or power outlets can lead to the destruction of the device and to mortal electrical shock.

Always plug in the power plug last. The power plug must always be inserted without force. Make sure that the plug is tightly connected with the outlet.

Never let the power-cord come into contact with other cables! Handle the power-cord and all connections with the mains with particular caution! Never touch them with wet hands, as this could lead to mortal electrical shock.

Never modify, bend, strain mechanically, put pressure on, pull or heat up the power cord. Never operate next to sources of heat or cold. Disregard can lead to power cord damages, fire or mortal electrical shock.

The cable insert or the female part in the device must never be strained. There must always be sufficient cable to the device. Otherwise, the cable may be damaged which may lead to mortal damage.

Make sure that the power-cord is never crimped or damaged by sharp edges. Check the device and the power-cord from time to time.

If extension cords are used, make sure that the core diameter is sufficient for the required power consumption of the device. All warnings concerning the power cords are also valid for possible extension cords.

Always disconnect from the mains, when the device is not in use or before cleaning it. Only handle the power-cord by the plug. Never pull out the plug by tugging the power-cord. Otherwise, the cable or plug can be damaged leading to mortal electrical shock. If the power plug or the power switch is not accessible, the device must be disconnected via the mains.

If the power plug or the device is dusty, the device must be taken out of operation, disconnected and then be cleaned with a dry cloth. Dust can reduce the insulation which may lead to mortal electrical shock. More severe dirt in and at the device should only be removed by a specialist.

There must never enter any liquid into power outlets, extension cords or any holes in the housing of the device. If you suppose that also a minimal amount of liquid may have entered the device, it must immediately be disconnected. This is also valid, if the device was exposed to high humidity. Also if the device is still running, the device must be checked by a specialist if the liquid has reduced any insulation. Reduced insulation can cause mortal electrical shock.

There must never be any objects entering into the device. This is especially valid for metal parts. If any metal parts like staples or coarse metal chips enter into the device, the device must be taken out of operation and disconnected immediately. Malfunction or short-circuits caused by metal parts may cause mortal injuries.

HEALTH HAZARD!

Never look directly into the light source, as sensitive persons may suffer an epileptic shock (especially meant for epileptics)!

Keep away children and amateurs!
Never leave this device running unattended.

OPERATING DETERMINATIONS

This device is a LED moving-head lighting effect for creating decorative effects. This product is only allowed to be operated with an alternating voltage of 100-240 V, 50/60 Hz and was designed for indoor use only.

This device is designed for professional use, e.g. on stages, in clubs, bars, theatres etc.

Lighting effects are not designed for permanent operation. Consistent operation breaks will ensure that the device will serve you for a long time without defects.

Do not shake the device. Avoid brute force when installing or operating the device.

Never lift the fixture by holding it at the projector-head, as the mechanics may be damaged. Always hold the fixture at the transport handles.

When choosing the installation-spot, please make sure that the device is not exposed to extreme heat, moisture or dust. There should not be any cables lying around. Please make sure that the unit cannot be touched or bumped.

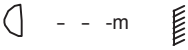
This device must never be operated or stockpiled in surroundings where splash water, rain, moisture or fog may harm the device. Moisture or very high humidity can reduce the insulation and lead to mortal electrical shocks. When using smoke machines, make sure that the device is never exposed to the direct smoke jet and is installed in a distance of 0.5 meters between smoke machine and device. The room must only be saturated with an amount of smoke that the visibility will always be more than 10 meters.

The ambient temperature must always be between -15° C and +45° C. Keep away from direct insulation (particularly in cars) and heaters.

The relative humidity must not exceed 50 % with an ambient temperature of 45° C.

This device must only be operated in an altitude between -20 and 2000 m over NN.

Never use the device during thunderstorms. Over voltage could destroy the device. Always disconnect the device during thunderstorms.

The symbol  determines the minimum distance from lighted objects. The minimum distance between light-output and the illuminated surface must be more than this value.

The device must only be installed on a non-flammable surface. In order to safeguard sufficient ventilation, leave 50 cm of free space around the device.

The housing must never touch surrounding surfaces or objects.

Make sure that the area below the installation place is blocked when rigging, derigging or servicing the fixture.

For overhead use (mounting height >100 cm), always fix the fixture with an appropriate safety-rope. Fix the safety-rope at the correct fixation points only. The safety-rope must never be fixed at the transport handles!

Only operate the fixture after having checked that the housing is firmly closed and all screws are tightly fastened.The maximum ambient temperature T_a = 45° C must never be exceeded.

Operate the device only after having become familiarized with its functions. Do not permit operation by persons not qualified for operating the device. Most damages are the result of unprofessional operation!

Please use the original packaging if the device is to be transported. Please consider that unauthorized modifications on the device are forbidden due to safety reasons!

Never remove the serial barcode from the device as this would make the guarantee void.
If this device will be operated in any way different to the one described in this manual, the product may suffer damages and the guarantee becomes void. Furthermore, any other operation may lead to dangers like short-circuit, burns, electric shock, crash etc.

DESCRIPTION OF THE DEVICE

Features

Source

- Light source: 7pcs Osram 15w 4in1 leds
- Led life: 60.000 hours
- Luminous Flux: 2500lumen, 15,000lux@2.5m
- Control: Remote on/off via DMX
- Ballast: switching mode power supply

Optical System

- Beam angle: 7°

X/Y

- Pan: 360° (4.0 sec) or 540°(3.58 sec), Tilt: 265° (2.8 sec)
- 16-bit resolution
- Auto repositioning
- *3 phase motor for crazily fast and quiet movement*

Features

- DMX channels: 14/16/22
- Super fast, smooth and silent movement
- RGBW four colors mixing to create vivid, saturated and uniform color effect
- Virtual color wheel for color bounce
- Full range 0-100% dimmer
- Various strobe
- RDM function to change DMX address, display flip, X/Y Reverse and so on
- Software upgrade via DMX
- Hibernation when lost DMX for preset time
- Indicate temperature info of base, arm and lamp
- Fan speed auto change according to temperature
- Heat pipe for cooling

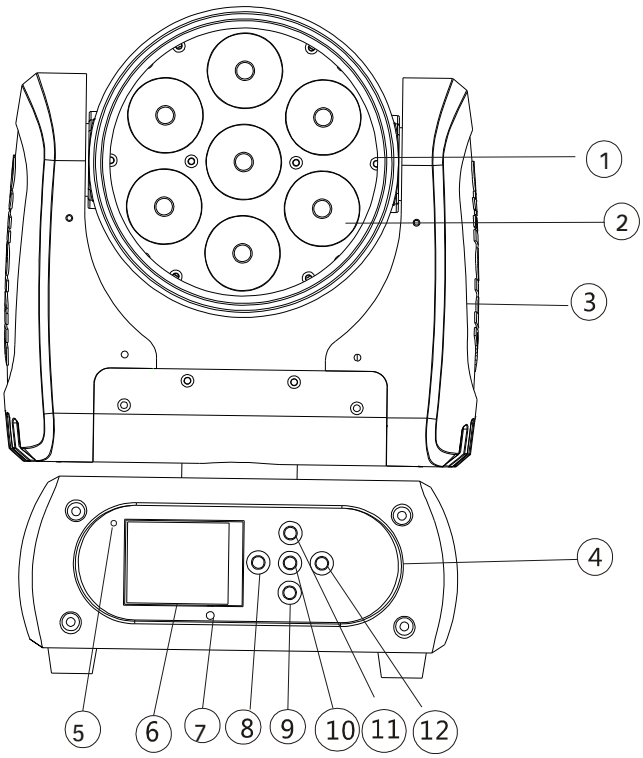
Display

- 24inch super nice LCD display with friendly English menu
- Auto lock
- Flip
- Back-up communicating IC

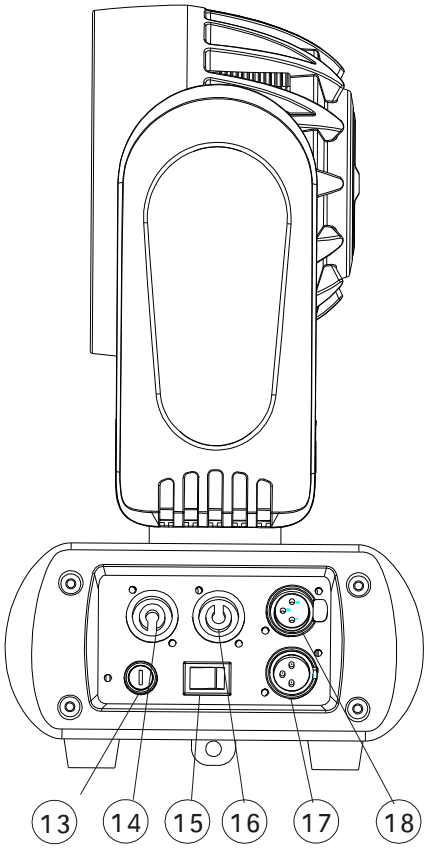
Power

- Max power consumption: 130W
- Power supply: Electronic auto-ranging
- Input voltage range: 100–240V, 50-60Hz

Overview



(1) Head
(2) Led
(3) Arm
(4) Base
(5) Wireless indicator
(6) Display
(7) Microphone
(8) Left button
(9) Down buttom
(10) Enter button
(11) Up button
(12) Right button



(13) Fuse holder
(14) Power input
(15) Power switch
(16) Power output
(17) 3-PIN DMX output socket
(18) 3-PIN DMX input socket

INSTALLATION

Rigging

DANGER TO LIFE!
Please consIder the EN 60598-2-17and the respectIve natIonal norms durIng the InstallatIon! The InstallatIon must only be carrIed out by an authorIzed dealer!

The installation of the projector has to be built and constructed in a way that it can hold 10 times the weight for 1 hour without any harming deformation.

The installation must always be secured with a secondary safety attachment, e.g. an appropriate catch net. This secondary safety attachment must be constructed in a way that no part of the installation can fall down if the main attachment fails.

When rigging, derigging or servicing the fixture staying in the area below the installation place, on bridges, under high working places and other endangered areas is forbidden.

The operator has to make sure that safety-relating and machine-technical installations are approved by an expert before taking into operation for the first time and after changes before taking into operation another time.

The operator has to make sure that safety-relating and machine-technical installations are approved by an expert after every four year in the course of an acceptance test.

The operator has to make sure that safety-relating and machine-technical installations are approved by a skilled person once a year.

Procedure:
The projector should be installed outside areas where persons may walk by or be seated.

IMPORTANT! OVERHEAD RIGGING REQUIRES EXTENSIVE EXPERIENCE, including (but not limited to) calculating working load limits, installation material being used, and periodic safety inspection of all installation material and the projector. If you lack these qualifications, do not attempt the installation yourself, but instead use a professional structural rigger. Improper installation can result in bodily injury and.or damage to property.

The projector has to be installed out of the reach of people.

If the projector shall be lowered from the ceiling or high joists, professional trussing systems have to be used. The projector must never be fixed swinging freely in the room.

Caution: Projectors may cause severe injuries when crashing down! If you have doubts concerning the safety of a possible installation, do NOT install the projector!

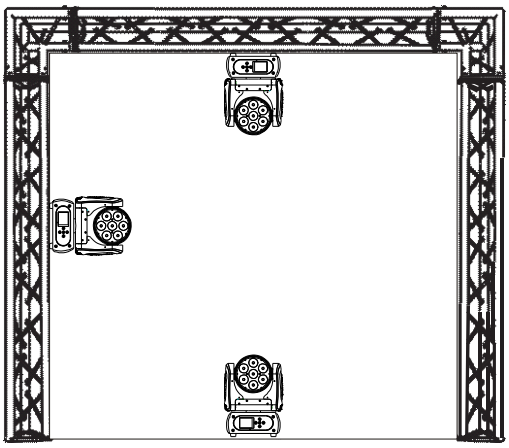
Before rigging make sure that the installation area can hold a minimum point load of 10 times the projector's weight.

DANGER OF FIRE!
When installing the device, make sure there is no highly-inflammable material (decoration articles, etc.) within a distance of min. 0.5 m.

CAUTION!
Use an appropriate clamp to rig the fixture on the truss.
Follow the instructions mentioned at the bottom of the base.
Make sure that the device is fixed properly! Ensure that the structure (truss) to which you are attaching the fixtures is secure.

The Moving-Head can be placed directly on the stage floor or rigged in any orientation on a truss without altering its operation characteristics (see the drawing).

The fixture's base enables to be mounted in two ways.



For overhead use (mounting height >100 cm), always install an appropriate safety bond.

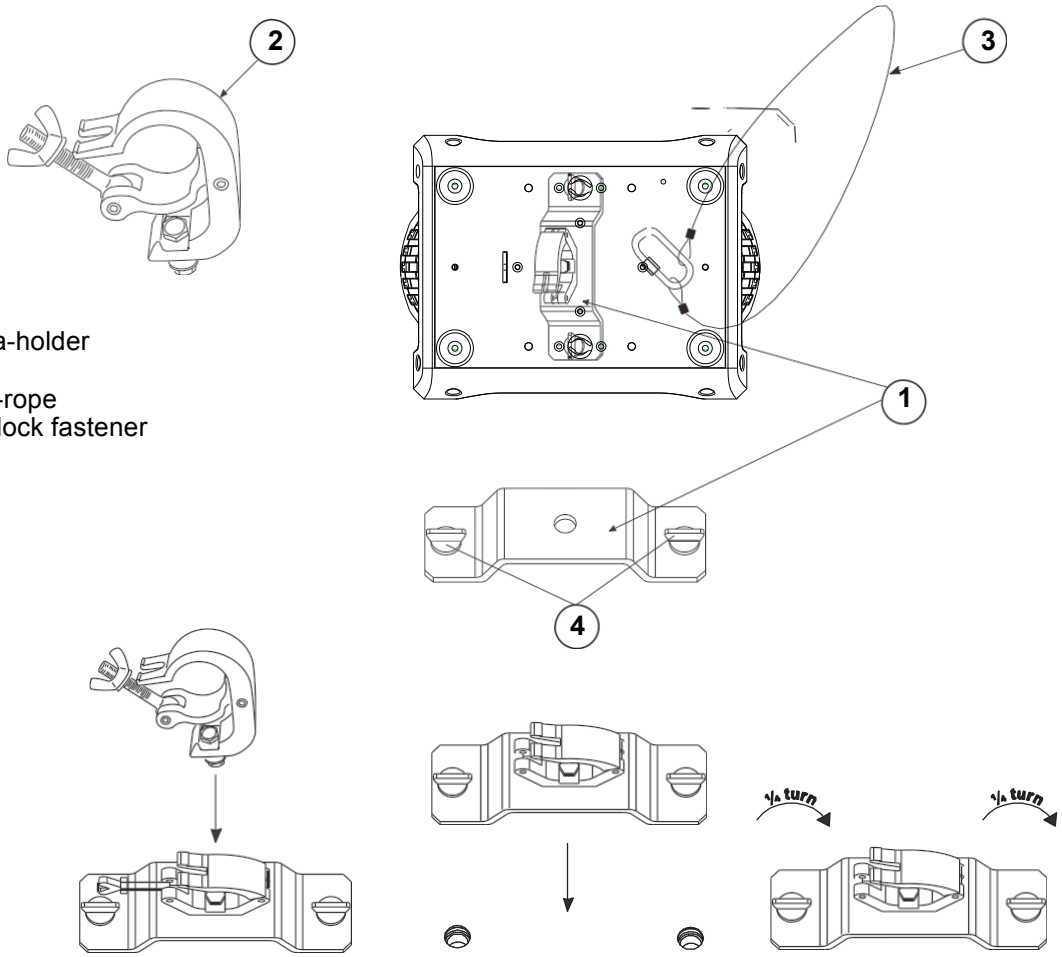
Please note: for overhead rigging in public or industrial areas, a series of safety instructions have to be followed that this manual can only give in part. The operator must therefore inform himself on the current safety instructions and consider them.

The manufacturer cannot be made liable for damages caused by incorrect installations or insufficient safety precautions!
Install the safety bond by inserting the quick link in the hole on the bottom of the base. Pull the safety bond over the trussing system etc. Insert the end in the quick link and tighten the fixation screw.

The maximum drop distance must never exceed 20 cm.

A safety bond which already hold the strain of a crash or which is defective must not be used again.

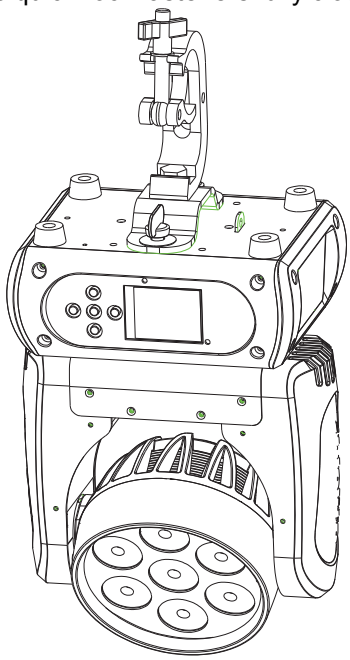
DANGER TO LIFE!
Before taking into operation for the first time, the installation has to be approved by an expert!



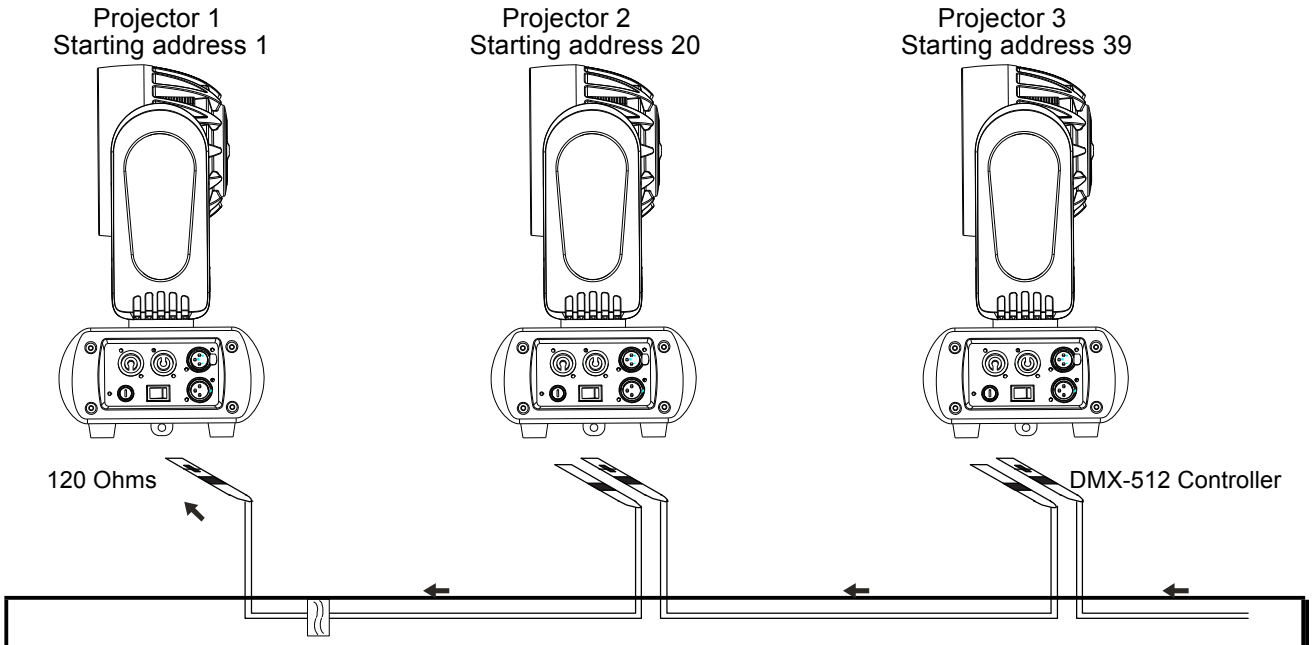
(1) Omega-holder
(2) Clamp
(3) Safety-rope
(4) Quick-lock fastener

Screw the clamp via a M12 screw and nut onto the Omega-holder.

Insert the quick-lock fasteners of the Omega-holder into the respective holes on the bottom of the device. Tighten the quick-lock fasteners fully clockwise.



DMX-512 connection / connection between fixtures


Projector 1
Starting address 1
Projector 2
Starting address 20
Projector 3
Starting address 39
120 Ohms
DMX-512 Controller
The wires must not come contact with each other, otherwise the fixtures will not work at all, or will not work properly.

Please note, the starting address depends upon which controller is being used.

Only use a DMX-cable and 3-pin XLR-plugs and connectors in order to connect the controller with the fixture or one fixture with another.

Occupation of the XLR-connection:

If you are using controllers with this occupation, you can connect the DMX-output of the controller directly with the DMX-input of the first fixture in the DMX-chain. If you wish to connect DMX-controllers with other XLR-outputs, you need to use adapter-cables.

Building a serial DMX-chain:
Connect the DMX-output of the first fixture in the DMX-chain with the DMX-input of the next fixture. Always connect one output with the input of the next fixture until all fixtures are connected.

Caution: At the last fixture, the DMX-cable has to be terminated. Plug the terminator with a 120 Ω resistor between Signal (–) and Signal (+) in the DMX-output of the last fixture.

Connection with the mains

Connect the device to the mains with the enclosed power supply cable.

The occupation of the connection-cables is as follows:

Cable	Pin	International
Brown	Live	L
Blue	Neutral	N
Yellow/Green	Earth	⏚

The earth has to be connected!

If the device will be directly connected with the local power supply network, a disconnection switch with a minimum opening of 3 mm at every pole has to be included in the permanent electrical installation.

The device must only be connected with an electric installation carried out in compliance with the IEC-standards. The electric installation must be equipped with a Residual Current Device (RCD) with a maximum fault current of 30 mA.

Lighting effects must not be connected to dimming-packs.

The device is equipped with a lockable power input connector. Plug in the power cord and turn it to the right until it locks. Plug the power cord into a grounded electrical outlet that matches the rated voltage of the machine.

OPERATION

With the power switch, you can switch the device on and off.
After you connected the effect to the mains, the fixture starts running. During the reset, the motors are trimmed and the device is ready for use afterwards.

Stand Alone operation

In the Stand Alone mode, the model can be used without controller.

Disconnect the fixture from the controller and call the internal program.
Please refer to the instructions under Control Board.

DMX-controlled operation

You can control the projectors individually via your DMX-controller. Every DMX-channel has a different occupation with different features. The individual channels and their features are listed under DMX-protocol.

Addressing

The Control Board allows you to assign the DMX starting address, which is defined as the first channel from which the fixture will respond to the controller.

If you set, for example, the address to channel 20, the fixture will use the channel 20 to 38 for control.

Please, be sure that you don't have any overlapping channels in order to control each fixture correctly and independently from any other fixture on the DMX-chain.
If several fixture are addressed similarly, they will work synchronically.

Press the Up/Down-buttons for setting the desired starting address. Now you can start operating the fixture via your lighting controller.

Note:
After switching on, the device will automatically detect whether DMX 512 data is received or not. If there is no data received at the DMX-input, the display will flash.

This situation can occur if:
- the XLR plug (cable with DMX signal from controller) is not connected with the input of the device.
- the controller is switched off or defective, if the cable or connector is defective or the signal wires are swap in the input connector.

Note:
It's necessary to insert the XLR termination plug (with 120 Ohm) in the last lighting in the link in order to ensure proper transmission on the DMX data link.

DMX-protocol

	Channel		name	function	Min DMX	Max DMX
St	Ex1	Ex2				
1	1	1	Pan	Pan Coarse	0	255
	2	2	Pan fine	Pan Fine	0	255
2	3	3	Tilt	Tilt Coarse	0	255
	4	4	Tilt fine	Tilt Fine	0	255
3	5	5	Movment Speed	fastest to Slowest	0	255
		6	Movment Function	Normal	0	15
				Movement With Backout	16	31
				TBD	32	255
4	6	7	Shutter Function	Normal Shutter Functions	0	15
				Pulse-effect Forward	16	31
				Pulse-effect Reverse	32	47
				Random Strobe	48	63
				TBD	64	255
5	7	8	Shutter	Normal Shutter Functions		
				Close	0	31
				Strobe Rate (slow to fast)	32	223
				Open	224	255
				Pulse-effect Forward		
				Close	0	31
				Strobe Rate (slow to fast)	32	223
				Open	224	255
				Pulse-effect Reverse		
				Close	0	31
				Strobe Rate (slow to fast)	32	223
				Open	224	255
				Random Strobe		
				Close	0	31
				Strobe Rate (slow to fast)	32	223
				Open	224	255

6	8	9	Dimmer	Dimmer(0->100%)	0	255
		10	Dimmer fine	Dimmer fine control	0	255
7	9	11	Virtual Color Function	On Function	0	15
				CTC Function	16	31
				Forward Spin	32	47
				Reverse Spin	48	63
				Continuous	64	79
				Color Bounce	80	111
				TBD	112	255
8	10	12	Virtual Color1	CTC Function		
				Colour Temperature Correction 2000K->2700K	0	223
				White 3200K	224	231
				White 4200K	232	239
				White 5600K	240	247
				White 8000K	248	255
				Forward Spin		
				Rainbow Effect (Slow->Fast)	0	255
				Reverse Spin		
				Rainbow Effect (Slow->Fast)	0	255
				Continuous&Color Blonce		
				Black	0	0
				Red	1	1
				Green	2	2
				Blue	3	3
				Red=0, Green->up,Blue=full,White=0	4	45
				Red=0, Green=full,Blue->down,White=0	46	87
				Red->up, Green=full,Blue=0,White=0	88	129
				Red=full, Green->down,Blue=0,White=0	130	171
				Red=full, Green=0,Blue->up,White=0	172	213
				Red->down, Green=0,Blue=full,White=0	214	255
9	11	13	Virtual Color2(Only On Color Blance)	Color Blonce		
				Black	0	0
				Red	1	1
				Green	2	2
				Blue	3	3
				Red=0, Green->up,Blue=full,White=0	4	45
				Red=0, Green=full,Blue->down,White=0	46	87
				Red->up, Green=full,Blue=0,White=0	88	129
				Red=full, Green->down,Blue=0,White=0	130	171
				Red=full, Green=0,Blue->up,White=0	172	213
				Red->down, Green=0,Blue=full,White=0	214	255
10	12	14	Red	Red 0->100%	0	255
		15	Red fine	Red fine control	0	255

11	13	16	Green	Green 0->100%	0	255
		17	Green fine	Green fine control	0	255
12	14	18	Blue	Blue 0->100%	0	255
		19	Blue fine	Blue fine control	0	255
13	15	20	White	White 0->100%	0	255
		21	White fine	White fine control	0	255
14	16	22	Control	Normal	0	7
				Reset All	8	15
				Pan&Tilt Reset	16	23
				TBD	24	55
				Display Off	56	63
				Display On	64	71
				TBD	72	79
				TBD	80	87
				Hibernation	88	95
				TBD	96	255

Control Board

The Control Board offers several features: you can simply set the starting address, run the pre-programmed program or make a reset.

The main menu is accessed by pressing Enter until the display is lit. Browse through the menu by pressing the arrow buttons (up, down, left, right). Press Enter in order to select the desired menu. You can change the selection by pressing the arrow buttons. Press Enter in order to confirm. The functions provided are described in the following sections.

Default settings shaded. 1 Basic Reload / 2 Program Reload / 3 Private Reload

Connect	DMX Address ①	XXX	DMX address setting
	Wireless ①		Wireless Enabled
Light	Max Temperature ①	80~139℃, 90℃ /176~282℉, 194℉	Lamp off if temperature continuously over for 5 minutes
	Lamp Adjust ①	PAN……	Adjust value of each channels
Information	Time Info.	Current XXXX(Hours) Fixture Life XXXX(Hours)	Fixture boot time Fixture total run time
	Temperature	Near Lamp Temp (depends on fixture)	Temperature Sensors
	Fans Speed	Near Lamp Fan (depends on fixture)	Fan speed Sensors
	Channel Value	PAN……	Display value of channel
	Error Message	Pan,Tilt…..	Error channels
	Fixture Model	xxxxxxxxxxxx	Display model brand and model
	Software Ver	1U01 V1.0.00 2U01 V1.0.00	Version of each IC

Set	Reset	All Pan&Tilt		Reset all Reset Pan&Tilt
	Movment	Pan Reverse① Tilt Reverse ① Pan Degree① Encoders ① Pan/Tilt Mode ①	ON/OFF ON/OFF 630/540 ON/OFF Stand/Smooth	Pan Reverse Tilt Reverse ChoosePan Degre Encoder wheel on/off Choose pan/tilt mode
	UI Set	Mic Sens. ③ No Signal ① Temperature. C/F① Fans Mode ① Hibernation ① Backlight ① Flip Display ① DisplayBright ③ Brand Show ① Key Lock ①	0~99%, 60% Close/Hold/Auto/Music Fahrenheit/Celsius Auto Speed/High Speed OFF, 01M~99M，15M 02~60m 02m ON/OFF 00~31 10 ON/OFF ON/OFF	Sensitivity of Mic Mode when no signal Temperature at℃/℉ Fansmode Sleeping mode Show backlight time Display 180° reverse Display Brightness Show brand or not Key lock on/off
	Users	User Mode ①	Standard Extended 1 Extended 2 User	Standard mode(16bit) Extended mode 1 Extended mode 2 User program mode
		Edit User ③	Max Channel = XX PAN = CH01 :	Edit users mode
	Calibration ③	-Password- Pan..	=XXX =XXX	Password:050 Calibrate channel value
	Fixture ID ③	Name -Password- PID Code		Name Password:050 Set PID of RDM
	Wireless Set ①	DMX On Cable Reset Connect	ON/OFF ON/OFF	DMX Send Out Reset Connect
	Reload Default	Basic Reload(①) Program Reload(②) ---Password--- Private Reload(③) All Reload	ON/OFF ON/OFF XXX ON/OFF ON/OFF	Basic Reload Program Reload Password:050 Private Reload All Reload

Program	Play ①	DMX Receive Slave Receive Sequence Music	Slave Reveice 1,2,3 Master / Alone Master / Alone		DMX Receive Choose slave position Run Sequence Music mode
	Select Chase ②	Chase Part 1 Chase Part 2 Chase Part 3	Chase 1 ~ 8 Chase1 Chase 1 ~ 8 Chase2 Chase 1 ~ 8 Chase3		Select and run auto program
	Edit Chase ②	Chase 1 : Chase 8	Chase Test Step 01 Step 64	 =SCxxx =SCxxx	Test Beginning scene Ending scene
	Edit Scenes ②	Edit Scene 001 ~ Edit Scene 250	Pan,Tilt,…… --Fade Time -- --Scene Time-- DMX Input	=xxx =xxx =xxx	Input manual scene Modify manually fading time Modify manually scene time Input scene from exterior controller
	Scenes Record	ScXX=>ScXX			Auto Input scenes

Connect

DMX address setting
With this function, you can adjust the desired DMX-address via the Control Board.
Select “DMX Address“ by pressing Up or Down.
Press the Enter-button, adjust the DMX address by pressing Up or Down.
Press the Enter-button to confirm.

Wireless
With this function, you can enter wireless mode, then no need signal cable connection, in this mode signal still transmitted by cable if the signal cables are connected, if want to send signal via wireless cables must be disconnected.

Light

MaxTemperate
With this function you can set the inside temperature at which the projector will automatically switch the LED off. Press Up or Down to select the maximum inside temperature between 80 °C and 139 °C. Inside temperatures below 90 °C are not critical. 90 °C and more should lead to the LED being switched off. Please note that the outside temperature should not exceed 45 °C.

Information

Time information Current
With this function, you can display the temporary running time of the device from the last power on. The display shows “XXXX”, “X“ stands for the number of hours. The counter is reset after turning the device off.

Fixture Life
With this function, you can display the running time of the device. The display shows “XXXX”, “X“ stands for the number of hours.

Temperature
Near lamp Temp
With this function you can display the temperature in the projector-head in degree Celsius/degree Fahrenheit.
...

Fan speed
With this function you can display the current fan speed. The display shows “XXXX”, “X“ stands for Hz.

Initial status
With this function, you can display with which value the respective channels will start.

Error channels
With this function, you can display the channel errors.

Fixture Model
With this function, you can display the model number and brand of the fixture.

Software version
With this function you can display the software version of each IC.
• Select **“Software ver.”** by pressing Up or Down.
• Press the Enter-button, the display shows e.g. **“1U01 VX.X.XX”**, “X.X.XX“ stands for the version number.

Set

Reset
With this function you can reset the device via the Control Board. You can select the different Reset-functions by pressing Up or Down.

Movement
PAN Reverse
With this function you can reverse the PAN-movement.

TILT Reverse
With this function you can reverse the TILT-movement.

PAN degree
With this function you can select the PAN-degree.
• Select **“PAN degree”** by pressing Up or Down.
• Press the Enter-button, the display shows “540”.
• Press Up or Down to select the desired degree between “540” and “630”.
• Press the Enter-button to confirm.

Automatic PAN/TILT calibration
With the function "Encoders" you can calibrate the PAN/TILT movement to the correct starting position.

Adjust PAN/TILT speed
With this function you can define the PAN/TILT speed. You can select one of two different modes.

UI Set

Mic sensitivity
With this function, you can select the desired microphone sensitivity between 0 % and 99 %.
• Select **“Mic Sens”** by pressing Up or Down.
• Press the Enter-button.
• Press Up or Down to select the desired sensitivity.
• Press the Enter-button to confirm.

No DMX status
With the function **"No Signal"**, you can set different modes if there is no DMX-signal.
• Select **"Close, Hold, Auto or Music"** by pressing Up or Down.
• Press Up or Down to select between "Close", "Hold", "Auto" or "Music".
• Press the Enter-button to confirm.

Select temperature designation
With this function you can select the temperature designation.
• Select **“Temperature C/F”** by pressing Up or Down.
• Press Up or Down to select the desired degree between “Celsius” and “Fahrenheit”.
• Press the Enter-button to confirm.

Hibernation - power standby mode
With this function you can put the device in the power standby mode. This function will be automatically activated after a predefined period of time of no DMX activity. In standby mode the lamp/LEDs and all motors will power down if no DMX signal is sent to the fixture for a period of e. g. 15 minutes (can be user defined). The fixture will automatically reset and return to normal operation once a DMX signal is sendet.

Backlight
With this function you can shut off the display after 2 to 60 minutes.

Flip Display
With this function you can flip the display by 180° for a better view when the fixture is hung from the truss or a ceiling.

Brand Show
With this function you can show or hide the brand name 'TECshow' on the display during menu operation, but still show it after reset.

Key lock
With this function you can lock the keys of the Control Board to e.g. prevent menu tampering. If this function is activated, the keys will be automatically locked as soon as exit the menu. In order to deactivate or temporarily deactivate the keylock function, press the button UP-DOWN-LEFT-RIGHT-ENTER regain access to the menu commands.

Users

User mode
With this function, you can create user defined channel orders.

Edit User
With this function, you can adjust the Preset user defined channel order.

Calibration
With this function, you can calibrate and adjust the effect wheels to their correct positions. The password for this function is **„050“.**

Fixture ID

Wireless Set
Mode 1 = TECshow, Mode 2 will compatible with Wireless Solution signal.

RDM

With this function you can call up various submenus via RDM.

This device is RDM ready. RDM stands for "Remote Device Management" and makes remote control of devices connected to the DMX-bus possible. ANSI E1.20-2006 by ESTA specifies the RDM standard as an extension of the DMX512 protocol.

Manual settings like adjusting the DMX starting address are no longer needed. This is especially useful when the device is installed in a remote area.

RDM is integrated in DMX without influencing the connections. The RDM-data is transmitted via the standard XLR-poles 1 and 2 – new DMX-cables are not necessary. RDM ready and conventional DMX devices can be operated in one DMX line. The RDM protocol sends own packages in the DMX512 data feed and does not influence conventional devices.

If DMX splitters are used and RDM control is to be used, these splitters must support RDM.

The number and type of RDM parameters depend on the (optional) RDM controller being used.

In general, the device supports the following commands and functions via RDM:

RDM Parameter ID's (Slot 21-22)	Value
Category Network Management	
DISC UNIQUE BRANCH	0x0001
DISC MUTE	0x0002
DISC UN MUTE	0x0003
Category -RDM Information	
SUPPORTED PARAMETERS	0x0050
PARAMETER DESCRIPTION	0x0051
Category Product Information	
DEVICE INFO	0x0060
DEVICE MODEL DESCRIPTION	0x0080
MANUFACTURER LABEL	0x0081
DEVICE LABEL	0x0082
FACTORY DEFAULTS	0x0090
SOFTWARE VERSION LABEL	0x00C0
Category -DMX512 Setup	
DMX PERSONALITY	0x00E0
DMX PERSONALITY DESCRIPTION	0x00E1
DMX START ADDRESS	0x00F0
SLOT INFO	0x0120
SLOT DESCRIPTION	0x0121
Category Sensors	
SENSOR DEFINITION	0x0200
SENSOR VALUE	0x0201
Category Power/Lamp Settings	0x04xx
DEVICE HOURS	0x0400
Category -Display Settings	
DISPLAY INVERT	0x0500
Category Configuration	
PAN INVERT	0x0600
TILT INVERT	0x0601
Category Control	
IDENTIFY DEVICE	0x1000
RESET DEVICE	0x1001

Reload Default
With this function you can restore the factory settings of the device. The different settings (marked in the table) will be set back to the default values (shaded).

Program

Play
Slave Revice
With this function, you can define the device as slave. You can choose one of three different Slave programs. For further information see „Edit Chase".

Sequence
With this function, you can run the internal program. You can select the desired program under "Select Chase". You can set the number of steps under "Edit Chase". You can edit the individual scenes under "Edit Scenes". With this function, you can run the individual scenes either automatically, i.e. with the adjusted Step-Time. The selection "Alone" means Stand Alone-mode and "Master" that the device is defined as master.

Music
With this function, you can run the internal program sound-controlled. The selection "Alone" means Stand Alone-mode and "Master" that the device is defined as master.

Select chase for auto program
With this function, you can select the program for the Program Run.

Edit chase
With this function, you can edit the internal programs.

Edit scenes
With this function, you can edit the scenes of the internal programs.

Rec. Controller
The device features an integrated DMX-recorder by which you can transmit the programmed scenes from your DMX-controller to the device. Adjust the desired scene numbers by pressing Up or Down (from – to). When you call up the scenes at your controller, they will automatically be transmitted to the device.

Excursion:
A Master unit can send up to 3 different data groups to the Slave units, i.e. a Master unit can start 3 different Slave units, which run 3 different programs. The Master unit sends the 3 program parts in a continuous loop.

The Slave unit receives data from the Master unit according to the group which the Slave unit was assigned to. If e.g. a Slave unit is set to „Slave 1" in the menu „Set to Slave", the Master unit sends „Auto Program Part 1" to the Slave unit. If set to „Slave 2", the Slave unit receives „Chase Part 2".

To start a Auto Program please proceed as follows:

1.Slave-Setting
• Select **"Program"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Select **"Slave"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Press Up or Down to select **"Slave 1"**, **"Slave 2"** or **"Slave 3"**.
• Press the Enter-button to confirm.

2. Automatic Program Run
• Select **"Program"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Select **"Sequence"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Press Up or Down to select **"Master"** or **"Alone"**. The selection "Alone" means Stand Alone-mode and "Master" that the device is defined as master.
• Press the Enter-button to confirm.

3. Program for Select Chase
• Select **"Edit Chase"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Select **"Select Chase"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Press Up or Down to select **"Chase Part 1"**, **"Chase Part 2"** or **"Chase Part 3"**, and thus select which Slave program is to be sent. Selection „Part 1" means, that the Slave unit runs the same program as the master units.
• Press the Enter-button to confirm.

4. Program selection for Edit Program
• Select **"Edit Chase"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Select **"Edit Chase"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Press Up or Down to select the desired program. With this function you can edit specific scenes into a specific program.
• Press the Enter-button to confirm.

5. Automatic Scene Recording
• Select **"Edit Chase"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Select **"Edit scenes"** by pressing Up or Down.
• Press the Enter-button to confirm.
• Press Up or Down to select the desired scene numbers. You can program a maximum number of 250 scenes.
• Press the Enter-button to confirm.
• Press Up or Down to select the desired value.
• Press the Enter-button to confirm.

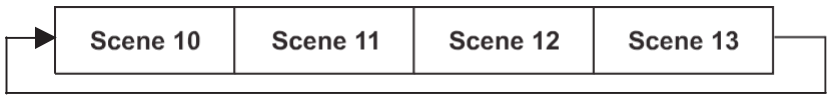
Example:

Program 2 includes scenes: 10, 11, 12, 13;
Program 4 includes scenes: 8, 9, 10 and
Program 6 includes scenes: 12, 13, 14, 15, 16

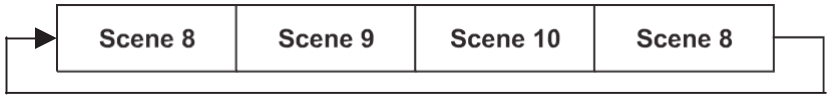
Chase Part 1 is Program 2;
Chase Part 2 is Program 3;
Chase Part 3 is Program 6

The 3 Slave groups run the Auto Program in certain time segments, as shown in the following picture:

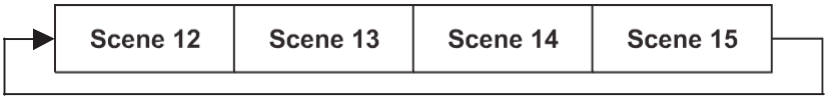
Part 1:



Part 2:



Part 3:



Error Messages

When you turn on the fixture, it will make a reset first. The display may show an error message while there are problems with one or more channels. The error message stands for the channels equipped with a testing sensor.

For example, when the display shows "Err channel PAN", it means there is some error in the horizontal movement (PAN), control-channel 1. If there are some errors on several channels at the same time, you may see the error messages flash repeatly for 2 times, and then the fixture will generate a reset signal, all the stepper motors will reset. If the error messages maintain after performing reset more than 2 times, only the channels which have errors can not work properly, others can work as usual.

The respective error message will appear after the reset of the fixture if the channels magnetic-indexing circuit malfunction (sensor failed or magnet missing) or the stepping-motor is defective (or its driving IC on the main PCB). The channel feature is not located in the default position after the reset.

The different error messages are:

PAN TILT

CLEANING AND MAINTENANCE

The operator has to make sure that safety-relating and machine-technical installations are inspected by an expert after every four years in the course of an acceptance test.

The operator has to make sure that safety-relating and machine-technical installations are inspected by a skilled person once a year.

The following points have to be considered during the inspection:

1) All screws used for installing the devices or parts of the device have to be tighly connected and must not be corroded.
2) There must not be any deformations on housings, fixations and installation spots (ceiling, suspension, trussing).
3) Mechanically moved parts like axles, eyes and others must not show any traces of wearing (e.g. material abrading or damages) and must not rotate with unbalances.
4) The electric power supply cables must not show any damages, material fatigue (e.g. porous cables) or sediments. Further instructions depending on the installation spot and usage have to be adhered by a skilled installer and any safety problems have to be removed.

DANGER TO LIFE!

Disconnect from mains before starting maintenance operation!

We recommend a frequent cleaning of the device. Please use a moist, lint-free cloth. Never use alcohol or solvents!

CAUTION!

The lens has to be replaced when it is obviously damaged, so that its function is impaired, e. g. due to cracks or deep scratches!

The objective lens will require weekly cleaning as smoke-fluid tends to building up residues, reducing the light-output very quickly. The cooling-fans should be cleaned monthly.

The interior of the fixture should be cleaned at least annually using a vacuum-cleaner or an air-jet.

There are no serviceable parts inside the device. Maintenance and service operations are only to be carried out by authorized dealers.

Replacing the fuse

If the fine-wire fuse of the device fuses, only replace the fuse by a fuse of same type and rating.

Before replacing the fuse, unplug mains lead.

Procedure:

Step 1: Unscrew the fuseholder on the rearpanel with a fitting screwdriver from the housing (anti-clockwise).
Step 2: Remove the old fuse from the fuseholder.
Step 3: Install the new fuse in the fuseholder.
Step 4: Replace the fuseholder in the housing and fix it.

Should you need any spare parts, please use genuine parts.

If the power supply cable of this device becomes damaged, it has to be replaced by a special power supply cable available at your dealer.

Should you have further questions, please contact your dealer.

TECHNICAL SPECIFICATIONS

Power supply:	100-240 V AC, 50/60 Hz ~
Power consumption:	130 W/215 VA
DMX control channels:	14/16/22
DMX512 connection:	3-pin XLR
Sound-control:	via built-in microphone
Type of LEDs:	Osram 15w 4in1
Number of LEDs:	7
Beam angle:	approx. 7°
Maximum PAN-movement:	630°
Maximum TILT-movement:	270°
Dimensions (LxWxH):	244x 179 x 322 mm
Weight:	4 kg
Maximum ambient temperature T_a:	45° C
Maximum housing temperature T_B (steady state):	60° C
Min.distance from flammable surfaces:	0.5 m
Min.distance to lighted object:	0.3 m
Fuse:	T 2 A, 250 V

Please note: Every information is subject to change without prior notice. 10.09.2012

QUALITY & GOOD PERFORMANCE IN LIGHTING

AMERICAN PRO

THANK YOU
FOR YOUR TRUST

www.american-pro.com

AMERICAN PRO develops & improve products constantly.
For this reason, the specifications and consigned information in the present user manual can me modified without notice

TECshow

A division of
AMERICAN PRO
Int. Corp.
www.american-pro.com